

# Electronic Arts Inc. Q1 FY 2012 Results

July 26, 2011

#### **Safe Harbor Statement**

# Please review our risk factors on Form 10-K filed with the SEC.



- Some statements set forth in this document, including the estimates relating to EA's fiscal year 2012 guidance information and fiscal year 2012 title slate contain forward-looking statements that are subject to change. Statements including words such as "anticipate", "believe", "estimate" or "expect" and statements in the future tense are forward-looking statements. These forward-looking statements are preliminary estimates and expectations based on current information and are subject to business and economic risks and uncertainties that could cause actual events or actual future results to differ materially from the expectations set forth in the forward-looking statements. Some of the factors which could cause the Company's results to differ materially from its expectations include the following: sales of the Company's titles; the Company's ability to manage expenses; the competition in the interactive entertainment industry; the effectiveness of the Company's sales and marketing programs; timely development and release of Electronic Arts' products; the Company's ability to realize the anticipated benefits of acquisitions, including the PopCap acquisition; the consumer demand for, and the availability of an adequate supply of console hardware units; the Company's ability to predict consumer preferences among competing platforms; the Company's ability to service and support digital product offerings; general economic conditions; and other factors described in the Company's Annual Report on Form 10-K for the fiscal year ended March 31, 2011.
- These forward-looking statements are valid as of July 26, 2011 only.
- Electronic Arts assumes no obligation and does not intend to update these forward-looking statements. In addition, the preliminary financial results set forth in this document are estimates based on information currently available to Electronic Arts. While Electronic Arts believes these estimates are meaningful, they could differ from the actual amounts that Electronic Arts ultimately reports in its Quarterly Report on Form 10-Q for the fiscal quarter ended June 30, 2011. Electronic Arts assumes no obligation and does not intend to update these estimates prior to filing its Form 10-Q for the fiscal quarter ended June 30, 2011.
- In addition, this presentation includes various third party estimates regarding the total available segment and other measures, which do not necessarily reflect the view of Electronic Arts. Further, Electronic Arts does not guarantee the accuracy or reliability of any such information or forecast.

# Q1 Summary<sup>1</sup>



Non-GAAP Revenue and EPS Exceeds Guidance<sup>2</sup>

Frontline: Above expectations led by Portal 2

Catalogue: Strong sales led by Crysis 2 and FIFA 11

**Digital:** +24% growth YOY excluding one time items in Q1 FY11

Outlook: FY12 revenue guidance up \$150M<sup>2</sup> due to PopCap, FX and distribution

Capital: Repurchased 7.1 million shares for \$149 million life to date

<sup>&</sup>lt;sup>1</sup> On a non-GAAP basis.

<sup>&</sup>lt;sup>2</sup> As compared to our May 4, 2011 guidance

# **Financial Summary**



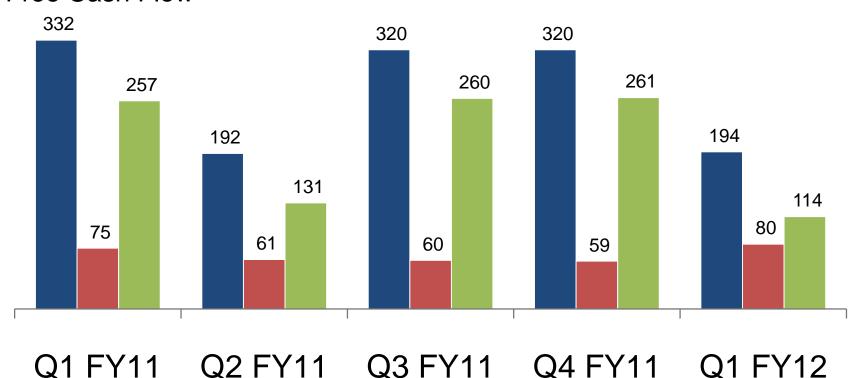
	GA	AP	Non-	GAAP
	Q1 FY11	Q1 FY12	Q1 FY11 <sup>1</sup>	Q1 FY12
Net revenue (\$, millions)	815	999	539	524
Net revenue at Q1 FY11 FX rates (\$, millions)		979		504
Gross profit margin	72.8%	76.0%	59.6%	55.0%
Diluted EPS (LPS)	\$0.29	\$0.66	(\$0.24)	(\$0.37)
Headcount	7,758	7,973	7,758	7,973
Headcount in low cost locations	21%	22%	21%	22%
Operating cash flow (\$, millions)	(148)	(274)	(148)	(274)
TTM operating cash flow (\$, millions)	332	194	332	194
TTM Digital revenue (\$, millions)	581	799	634	854

## Cash Flow and Cap Ex<sup>1</sup>

#### Trailing twelve months



- Operating Cash Flow
- Capital Expenditures
- Free Cash Flow



5

## **Balance Sheet Highlights**

Approximately \$5.58/share in cash and marketable securities

	Jun. 30, 2010	Jun. 30, 2011
Total Cash, Short-Term Investments, and Marketable Securities (\$, millions)	1,730	1,848
Debt <sup>1</sup>	_	
Inventories (\$, millions)	82	75
Non-GAAP Days Sales Outstanding (DSO)	47	44
Sales Returns and Allowances (SRA) as a percentage of:		
Trailing six month non-GAAP revenue	13%	15%
Trailing nine month non-GAAP revenue	7%	8%
Quarter-to-date Shares Repurchased (millions)		4.0
Quarter-to-date Share Repurchase Dollar Amount (\$, millions)		91
Life-to-date Shares Repurchased (millions)		7.1
Life-to-date Share Repurchase Dollar Amount (\$, millions)		149
Remaining Authorization for Share Repurchase (\$, millions) <sup>2</sup>	<u></u>	451

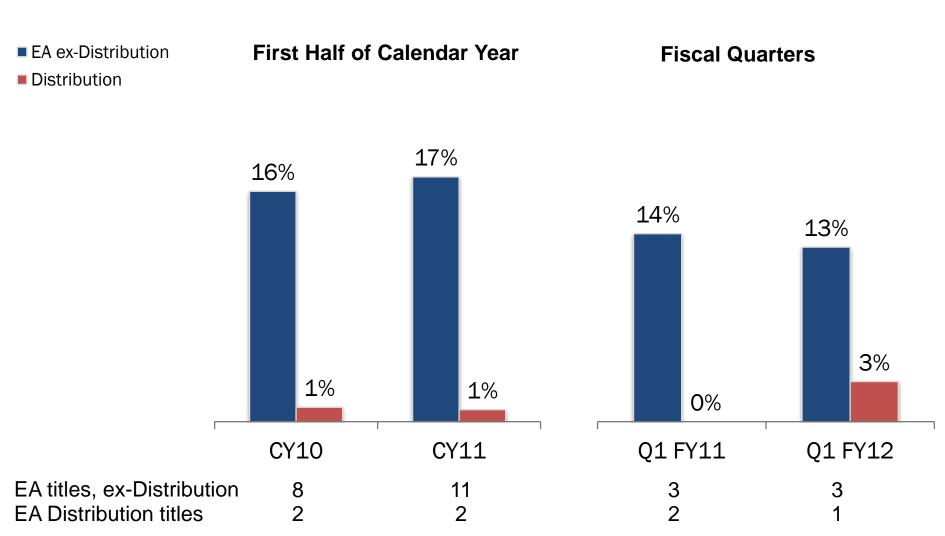
<sup>&</sup>lt;sup>1</sup> EA completed its \$632.5 million 0.75% Convertible Senior Notes offering on July 20, 2011

<sup>&</sup>lt;sup>2</sup> EA is not obligated to repurchase any specific number of shares under its Share Repurchase Program and the program may be modified, suspended or discontinued at any time

# **EA Segment Share:** Packaged Goods



Western World (North America and Europe)



Source: EA estimates.

# **Packaged Goods: Catalogue**



#### **Key Catalogue Titles**

#### • Q1 FY12

 Crysis 2, FIFA 11, Tiger PGA TOUR 12, Battlefield: Bad Company 2

#### Q4 FY11

 FIFA 11, Battlefield: Bad Company 2, Need For Speed Hot Pursuit

#### • Q3 FY11

FIFA 11, Madden NFL 11

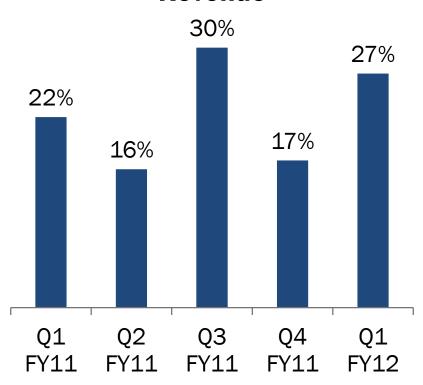
#### Q2 FY11

 Tiger PGA TOUR 11, Battlefield: Bad Company 2, The Sims 3, FIFA 10

#### Q1 FY11

• Battlefield: Bad Company 2, FIFA 10

#### Non-GAAP Catalogue Revenue % of Total Revenue

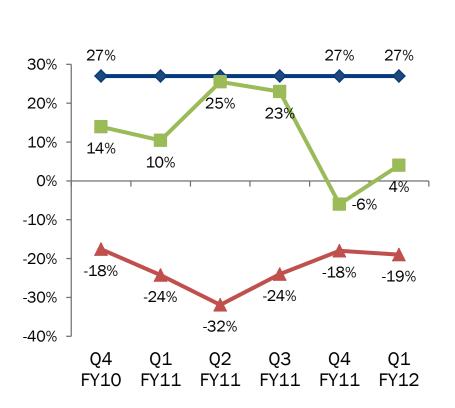


#### **Interactive Entertainment**



#### Growth from Digital and HD-Console Software

#### **Year-Over-Year Segment Growth**



#### **Segment Performance Summary**

- Worldwide Interactive Entertainment
  - CY10 was up 8%
  - Expect CY11 up 5-10%
- Sub-segments
  - Digital Sales
    - Worldwide: CY10 up approximately 25 -30%
    - Worldwide: Expect CY11 up >20%
  - Western World HD-Console and PC Software Sales
    - Q1 FY12 up 4%

Western World High-Definition Packaged Goods Software Sales (Includes PC)

Western World Standard Definition & Handheld Software Sales

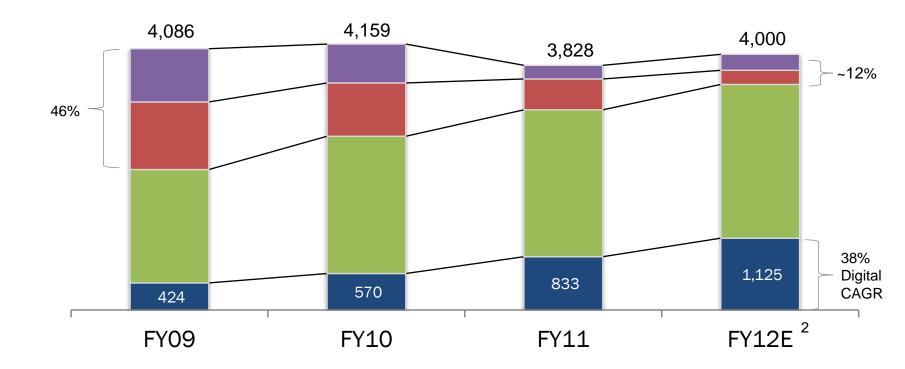
<sup>→</sup> Worldwide Digital Sales

## **EA Segment Mix**<sup>1</sup>



#### Weighted To Growing Digital and High Definition Platforms

- Distribution
- Standard-Definition Packaged Goods
- High-Definition Packaged Goods
- Digital



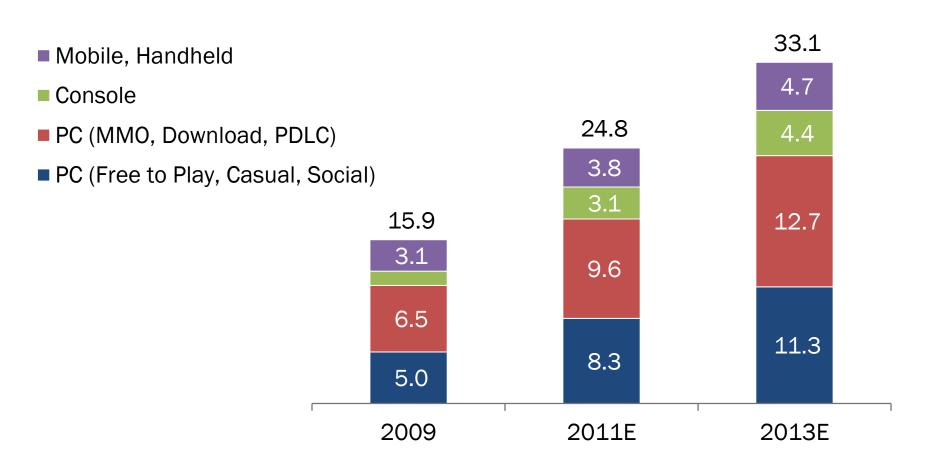
<sup>1\$,</sup> in millions, on a non-GAAP basis.

<sup>&</sup>lt;sup>2</sup> At midpoint of non-GAAP FY12 Guidance. These forward-looking statements are valid as of July 26, 2011 only. Electronic Arts assumes no obligation and does not intend to update these forward-looking statements.

# **Worldwide Digital Segment**



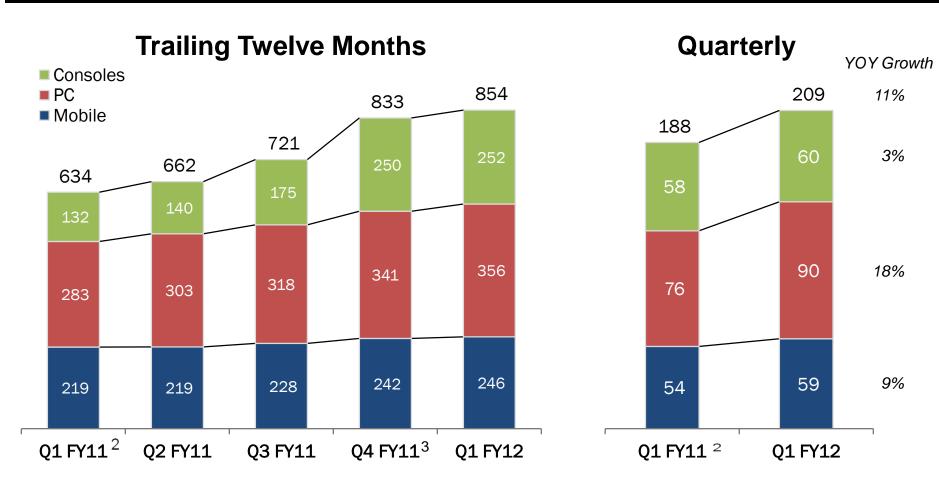
(\$, billions) Calendar Year Basis



11

# **EA Digital Revenue<sup>1</sup> by Platform**





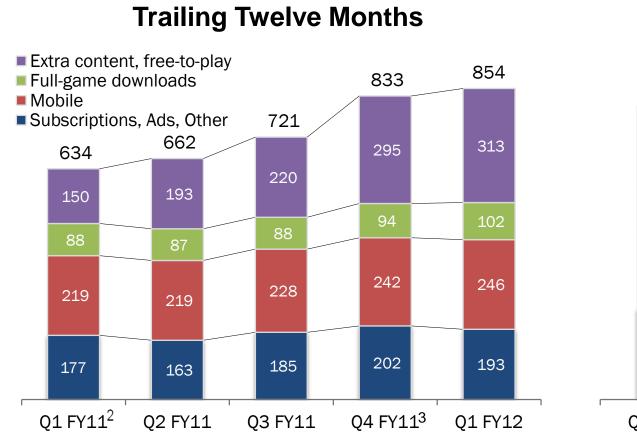
<sup>&</sup>lt;sup>1</sup> In millions, on a non-GAAP basis. PC includes browser and Mobile includes Handhelds.

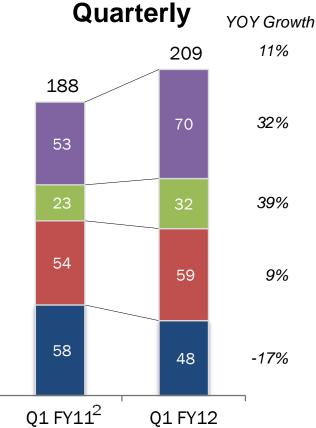
<sup>2</sup> Q1FY11 includes approximately \$20 million of digital revenue that the Company does not anticipate in future quarters.

<sup>3</sup> Q4FY11 includes approximately \$27 million of digital revenue that the Company does not anticipate in future quarters.

# **EA** Digital Revenue<sup>1</sup> by Type







<sup>&</sup>lt;sup>1</sup> In millions, on a non-GAAP basis. PC includes browser and Mobile includes Handhelds.

<sup>2</sup> Q1FY11 includes approximately \$20 million of digital revenue that the Company does not anticipate in future quarters.

<sup>&</sup>lt;sup>3</sup> Q4FY11 includes approximately \$27 million of digital revenue that the Company does not anticipate in future quarters.

# **EA Digital Revenue<sup>1</sup> by Title**





# Actual Revenue, Through Q1FY12 34 64

33

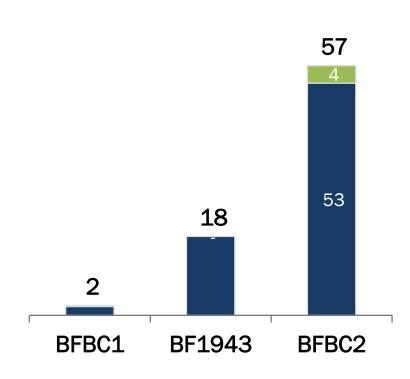
**FIFA 10** 

Forecast, Through Q4FY12

16

**FIFA 09** 

#### Battlefield Digital Revenue



**FIFA 11** 

# **Margin Structure**

#### **Trailing Twelve Months**



	GA	AP	Non-	GAAP
	FY11	FY12	FY11	FY12
Net revenue (\$, millions)	3,825	3,773	3,882	3,813
Gross profit margin	53.8%	59.8%	54.7%	60.6%
Marketing and sales expense	18.1%	20.1%	17.4%	19.4%
General and administrative expense	8.6%	8.0%	7.1%	6.9%
Research and development expense	31.2%	30.8%	27.7%	27.8%
Operating income margin	(9.0%)	(4.8%)	2.5%	6.5%
Net income margin	(9.1%)	(4.0%)	1.9%	4.9%

#### Guidance<sup>1</sup>

#### **Currency Assumptions**



#### Exchange rates may remain volatile

#### Current guidance FX assumptions:

- \$1.44 USD/Euro
  - EPS decreases if the Euro weakens v. USD.
- \$1.03 USD/Canadian Dollar
  - R&D costs increase if the Canadian Dollar strengthens v. USD
- \$1.61 USD/British Pound Sterling
  - EPS decreases if the British Pound Sterling weakens v. USD

#### Using spot exchange rates as of July 22, 2011:

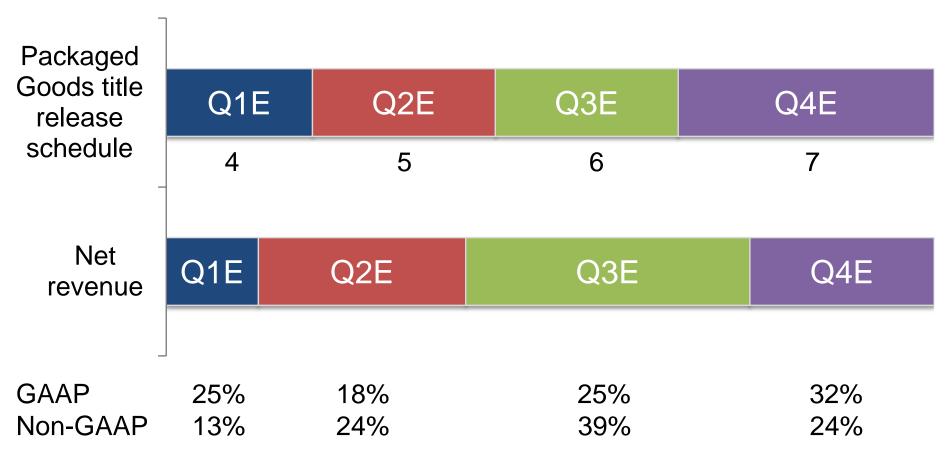
- Neutral to FY12 non-GAAP EPS
- Approximately \$10 million benefit to FY12 non-GAAP net revenue

<sup>&</sup>lt;sup>1</sup> These forward-looking statements are valid as of July 26, 2011 only. Electronic Arts assumes no obligation and does not intend to update these forward-looking statements.

# **Guidance – Revenue<sup>1</sup> Phasing**



FY12 title release plan and quarterly revenue phasing



<sup>&</sup>lt;sup>1</sup> These forward-looking statements are valid as of July 26, 2011 only. Electronic Arts assumes no obligation and does not intend to update these forward-looking statements. The difference in GAAP and non-GAAP quarterly phasing is due to the change in deferred revenue (packaged goods and digital content).

#### **Guidance – Full Year FY12**

# **E**A

Ending March 31, 2012

	CAAD	Non CAAD
	GAAP	Non-GAAP
Revenue (\$, millions)		
Publishing and Other revenue (\$, millions)	2,525 to 2,675	2,550 to 2,700
Distribution revenue (\$, millions)	250	250
Digital revenue (\$, millions)	1,050 to 1,100	1,100 to 1,150
Total Revenue (\$, millions)	3,825 to 4,025	3,900 to 4,100
Gross Profit Margin	~61%	~63%
Operating Expense (\$, millions)	~2,400	~2,150
Tax Expense/(Benefit) (\$, millions)	~ (30)	91 to 117
Net Income/(Loss) (\$, millions)	(33) to 70	234 to 300
Earnings Per Share	(\$0.10) to \$0.21	\$0.70 to \$0.90
Diluted Shares (millions)	330/334	334
Operating Cash Flow (\$, millions)	250 to 300	250 to 300
,		

These forward-looking statements are valid as of July 26, 2011 only.

Electronic Arts assumes no obligation and does not intend to update these forward-looking statements.

#### **Guidance – Q2 FY12**

#### Ending Sept 30, 2011



	GAAP	Non-GAAP
Net Revenue (\$, millions)	675 to 725	925 to 975
Gross Profit Margin	41% to 42%	~58%
Operating Expense (\$, millions)	650 to 670	580 to 600
Tax Benefit (\$, millions)	60	17 to 4
Net (Loss) (\$, millions)	(340) to (289)	(43) to (10)
Loss Per Share	(\$1.03) to (\$0.87)	\$(0.13) to \$(0.03)
Diluted Shares (millions)	331	331

These forward-looking statements are valid as of July 26, 2011 only.

Electronic Arts assumes no obligation and does not intend to update these forward-looking statements.



# Supplemental Financial Information

# **Non-GAAP Financial Measures**



- To supplement the Company's unaudited condensed consolidated financial statements presented in accordance with GAAP, Electronic Arts uses certain non-GAAP measures of financial performance. The presentation of these non-GAAP financial measures is not intended to be considered in isolation from, as a substitute for, or superior to, the financial information prepared and presented in accordance with GAAP, and may be different from non-GAAP financial measures used by other companies. In addition, these non-GAAP measures have limitations in that they do not reflect all of the amounts associated with the Company's results of operations as determined in accordance with GAAP. The non-GAAP financial measures used by Electronic Arts include: non-GAAP net revenue, non-GAAP gross profit, non-GAAP operating income (loss), non-GAAP net income (loss) and historical and estimated non-GAAP diluted earnings (loss) per share. These non-GAAP financial measures exclude the following items, as applicable in a given reporting period, from the Company's unaudited condensed consolidated statements of operations:
  - Acquisition-related expenses
  - Amortization of debt discount
  - Change in deferred net revenue (packaged goods and digital content)
  - Loss on lease obligation (G&A) and facilities acquisition
  - Loss on licensed intellectual property commitment (COGS)
  - Gain (loss) on strategic investments
  - Restructuring charges
  - Stock-based compensation
  - Income tax adjustments

The Company uses a fixed, long-term projected tax rate of 28 percent internally to evaluate its operating performance, to forecast, plan and analyze future periods, and to assess the performance of its management team. Accordingly, the Company has applied the same 28 percent tax rate to its non-GAAP financial results.

• Electronic Arts may consider whether other significant non-recurring items that arise in the future should also be excluded in calculating the non-GAAP financial measures it uses. Electronic Arts believes that these non-GAAP financial measures, when taken together with the corresponding GAAP financial measures, provide meaningful supplemental information regarding the Company's performance by excluding certain items that may not be indicative of the Company's core business, operating results or future outlook. Electronic Arts' management uses, and believes that investors benefit from referring to, these non-GAAP financial measures in assessing the Company's operating results both as a consolidated entity and at the business unit level, as well as when planning, forecasting and analyzing future periods. These non-GAAP financial measures also facilitate comparisons of the Company's performance to prior periods. In its earnings press release dated July 26, 2011, Electronic Arts has provided a reconciliation of the most comparable GAAP financial measure to the historical non-GAAP measures.

21

#### **Q1 FY12 Reconciliation**



GAAP to Non-GAAP Unaudited Condensed Consolidated Statement of Operations

Three Months Ended June 30, 2011

	GAAP Results	% of Revenue	Acquisition- related expenses	Def R (P Go	erred Net Revenue ackaged bods and al Content)	ucturing arges	Stock-Based Compensation	Income Tax Adjustments	Non-GAAP Results	% of Revenue
Net revenue	\$ 999		\$ -	<u> </u>	(475)	\$ -	\$ -	\$ -	\$ 524	
Cost of goods sold	240	24.0%	(3	)	-	-	(1)	-	230	45.0%
Gross profit	759	76.0%	3		(475)	-	1	-	288	55.0%
Operating expenses:										
Marketing and sales	140	14.0%	-		-	-	(5)	-	13	5 25.8%
General and administrative	74	7.4%	-		-	-	(9)	-	6	12.4%
Research and development	285	28.6%	-		-	-	(23)	-	262	2 50.0%
Acquisition-related contingent consideration	2	0.2%	(2	()	-	-	-	-		-
Amortization of intangibles	13	1.3%	(13	)	-	-	-	-		-
Restructuring charges	18	1.8%				 (18)				<u>-</u>
Total operating expenses	532	53.3%	(15	)	<u>-</u>	 (18)	(37)		462	88.2%
Operating income (loss)	227	22.7%	18	1	(475)	18	38	-	(17	-33.2%
Interest and other income, net	3	0.3%		<u> </u>	<u>-</u>	 <u>-</u>			;	0.6%
Income (loss) before provision for (benefit from) income to	230	23.0%	18		(475)	18	38	-	(17	-32.6%
Provision for (benefit from) income taxes	9	0.9%		: <u> </u>	<u>-</u>	 <u> </u>	<del>-</del>	(57)	(48	<u>-</u> 9.1%
Net income (loss)	<u>\$ 221</u>	22.1%	\$ 18	\$	(475)	\$ 18	\$ 38	\$ 57	\$ (12	-23.5%
Earnings per share Basic Diluted	\$ 0.67 \$ 0.66						Loss per share Basic and diluted	d	\$ (0.3	7)
Number of shares used in computation Basic Diluted	331 337						Number of shares Basic and diluted	used in computation	33	
										22

Change in

## **Q1 FY11 Reconciliation**



GAAP to Non-GAAP Unaudited Condensed Consolidated Statement of Operations

Three	Months	: Fnded	June 30	1 2010

				Change in Deferred Net Revenue						
	GAAP Results	% of Revenue	Acquisition- related expenses	(Packaged Goods and Digital Content)	Loss on Strategic Investments	Restructuring Charges	Stock-Based Compensation	Income Tax Adjustments	Non-GAAP Results	% of Revenue
Net revenue	\$ 815		\$ -	\$ (276)	\$ -	\$ -	\$ -	\$ -	\$ 539	
Cost of goods sold	222	27.2%	(3)				(1)		218	40.4%
Gross profit	593	72.8%	3	(276)	-	-	1	-	321	59.6%
Operating expenses:										
Marketing and sales	127	15.7%	-	-	-	-	(4)	-	123	22.8%
General and administrative	74	9.1%	-	-	-	-	(12)	-	62	11.5%
Research and development	275	33.8%	-	-	-	-	(30)	-	245	45.5%
Acquisition-related contingent consideration	2	0.2%	(2)	-	-	-	-	-	-	
Amortization of intangibles	15	1.8%	(15)	-	-	- (0)	-	-	-	
Restructuring charges	2	0.2%				(2)	- (18)			
Total operating expenses	495	60.8%	(17)			(2)	(46)	<del>-</del>	430	79.8%
Operating income (loss)	98	12.0%	20	(276)	-	2	47	-	(109)	-20.2%
Loss on strategic investments	(5)	-0.6%			5	<del>-</del>	<del>-</del>			
Income (loss) before benefit from income taxes	93	11.4%	20	(276)	5	2	47	-	(109)	-20.2%
Benefit from income taxes	(3)	-0.4%			<del>-</del>	<u> </u>	<del>_</del>	(28)	(31)	-5.7%
Net income (loss)	<u>\$ 96</u>	11.8%	\$ 20	<u>\$ (276)</u>	\$ 5	<u>\$</u> 2	\$ 47	\$ 28	<u>\$ (78)</u>	-14.5%
Earnings per share							Loss per share			
Basic Diluted	\$ 0.29 \$ 0.29						Basic and diluted	i	\$ (0.24)	
Number of shares used in computation								used in computation		
Basic Diluted	328 332						Basic and diluted	l	328	
	302									00

#### **TTM Q1 FY12 Reconciliation**



GAAP to Non-GAAP Unaudited Condensed Consolidated Statement of Operations

		Trailing Twelve Months Ended June 30, 2011											
	GAAP Results	% of Revenue	Acquisition- related expenses	Change in Deferred Net Revenue (Packaged Goods and Digital Content)	Loss on Licensed Intellectual Property Commitment (COGS)	Gain on Strategic Investments	Restructuring charges	Stock-Based Compensation	Income Tax Adjustments	Non-GAAP Results	% of Revenue		
Net revenue	\$ 3,773		\$ -	\$ 40	\$ -	\$ -	\$ -	\$ -	\$ -	\$ 3,813			
Cost of goods sold	1,517	40.2%	(12)	<u> </u>	1	<u> </u>		(2)		1,504	39.4%		
Gross profit	2,256	59.8%	12	40	(1)	-	-	2	-	2,309	60.6%		
Operating expenses:					•								
Marketing and sales	760	20.1%	-	-	-	-	-	(22)	-	738	19.4%		
General and administrative	301	8.0%	-	-	-	-	-	(37)	-	264	6.9%		
Research and development	1,163	30.8%	-	-	-	-	-	(104)	-	1,059	27.8%		
Acquisition-related contingent consideration	(17)	-0.5%	17	-	-	-	-	-	-				
Amortization of intangibles	55	1.5%	(55)	-	-	-	-	-	-	-			
Restructuring charges	177	4.7%	-	-	-	-	(177)	-	-				
Total operating expenses	2,439	64.6%	(38)	-		-	(177)	(163)	-	2,061	54.1%		
Operating income (loss)	(183)	-4.8%	50	40	(1)	-	177	165	-	248	6.5%		
Gain on strategic investments	28	0.7%	_	_	_	(28)	-	-	-				
Interest and other income, net	13	0.3%	_	_	_	(=0)	-	-	-	13	0.3%		
, , , , , , , , , , , , , , , , , , , ,					-		-						
Income (loss) before provision for income taxes	(142)	-3.8%	50	40	(1)	(28)	177	165	-	261	6.8%		
Provision for income taxes	9	0.2%	<u>-</u>		<u>-</u>	<del>-</del>	<u>-</u>		64	73	1.9%		
Net income (loss)	<u>\$ (151)</u>	-4.0%	<u>\$ 50</u>	\$ 40	<u>\$ (1)</u>	\$ (28)	<u>\$ 177</u>	<u>\$ 165</u>	<u>\$ (64)</u>	<u>\$ 188</u>	4.9%		
Loss per share Basic and diluted	\$ (0.47)							Earnings per share Diluted	2	\$ 0.57			

# TTM Q1 FY11 Reconciliation



GAAP to Non-GAAP Unaudited Condensed Consolidated Statement of Operations

	Trailing Twelve Months Ended June 30, 2010													
	GAAP Results	% of Revenue	Acquisition- related expenses	Change in Deferred Net Revenue (Packaged Goods and Digital Content)	Loss on Lease Obligation (G&A)	Loss on licensed intellectual property commitment (COGS)	Loss on Strategic Investments	Restructuring Charges	Stock-Based Compensation	Income Tax Adjustments	Non-GAAP Results	% of Revenue		
Net revenue	\$ 3,825	l e	\$ -	\$ 57	\$ -	\$ -	\$ -	\$ -	\$ -	\$ -	\$ 3,882			
Cost of goods sold	1,767	46.2%	(10)			3			(2)		1,758	45.3%		
Gross profit	2,058	53.8%	10	57		(3)			2		2,124	54.7%		
Operating expenses:						.,					,			
Marketing and sales	693	18.1%				-		-	(17)	-	676	17.4%		
General and administrative	328	8.6%		-	(14)	-	-	-	(40)	-	274	7.1%		
Research and development	1,192	31.2%		-		-	-	-	(116)	-	1,076	27.7%		
Acquisition-related contingent consideration	4	0.1%	(4)	-		-	-	-		-		ľ		
Amortization of intangibles	56	1.5%	(56)	-	-	-		-		-	-			
Restructuring charges	128	3.3%						(128)						
Total operating expenses	2,401	62.8%	(60)		(14)		<u> </u>	(128)	(173)		2,026	52.2%		
Operating income (loss)	(343)	-9.0%	70	57	14	(3)		128	175		98	2.5%		
Loss on strategic investments	(15)			-			15		-		-	ļ		
Interest and other income, net	3	0.1%	<u>-</u>						<u> </u>		3	0.1%		
Income (loss) before provison for (benefit from) income taxes	(355)	-9.3%	70	57	14	(3)	15	128	175	•	101	2.6%		
Provision for (benefit from) income taxes	(8)	-0.2%				<u>-</u>		<del>-</del>	<del>-</del>	36	28	0.7%		
Net income (loss)	<u>\$ (347)</u>	-9.1%	<u>\$ 70</u>	\$ 57	<u>\$ 14</u>	<u>\$ (3)</u>	<u>\$ 15</u>	<u>\$ 128</u>	<u>\$ 175</u>	<u>\$ (36)</u>	<u>\$ 73</u>	1.9%		
Loss per share Basic and diluted	\$ (1.08)								Earnings per share Diluted		\$ 0.22			

# Q2 FY12 Guidance Reconciliation (EA



The following table provides a reconciliation of the non-GAAP financial measures regarding Electronic Arts' Q2 FY12 Guidance to the nearest comparable GAAP financial measures. These are preliminary estimates and expectations based on current information as of July 26, 2011 and are subject to business and economic risks and uncertainties that could cause actual events or actual future results to differ materially from the expectations set forth herein. The reconciliation provided below reflects rounding and other approximations.

Change in

	GA Guida		Acquisition- related expenses	Amortization of debt discount	Deferred Net Revenue (Packaged Goods and Digital Content)	Restructuring	Stock-Based Compensation	Tax Adjustments	n-GAAP idance
Low end of Q2 guidance range									
Net Revenue		675			250				925
Approximate Gross Margin %		41%	2%		15%				58%
Approximate Operating Expense		670	(15)			(5)	(50)		600
Approximate Tax Expense (Benefit)		(60)						43	(17)
Net Income (Loss)		(340)	30	5	250	5	50	(43)	(43)
Earnings (Loss) Per Share	\$	(1.03)							\$ (0.13)
Diluted shares (Basic for Loss)		331							331
High end of Q2 guidance range									
Net Revenue		725			250				975
Approximate Gross Margin %		42%	1%		15%				58%
Approximate Operating Expense		650	(15)			(5)	(50)		580
Approximate Tax Expense (Benefit)		(60)						56	(4)
Net Income (Loss)		(289)	25	5	250	5	50	(56)	(10)
Earnings (Loss) Per Share	\$	(0.87)							\$ (0.03)
Diluted shares (Basic for Loss)		331							331

#### **FY12 Guidance Reconciliation**



The following table provides a reconciliation of the non-GAAP financial measures regarding Electronic Arts' FY12 Guidance to the nearest comparable GAAP financial measures. These are preliminary estimates and expectations based on current information as of July 26, 2011 and are subject to business and economic risks and uncertainties that could cause actual events or actual future results to differ materially from the expectations set forth herein. The reconciliation provided below reflects rounding and other approximations.

Change in

	GAAP Guidance	Acquisition- related expenses	Amortization of debt discount	Deferred Net Revenue (Packaged Goods and Digital Content)	Restructuring	Stock-Based Compensation	Tax Adjustments	-GAAP dance
Low end of FY guidance range								
Net Revenue	3,825			75				3,900
Approximate Gross Margin %	61%	1%		1%				63%
Approximate Operating Expense	2,400	(52)			(28)	(175)		2,150
Approximate Tax Expense (Benefit)	(30)						121	91
Net Income (Loss)	(32)	95	15	75	28	175	(121)	234
Earnings (Loss) Per Share	\$ (0.10)							\$ 0.70
Diluted shares (Basic for Loss)	330							334
High end of FY guidance range								
Net Revenue	4,025			75				4,100
Approximate Gross Margin %	61%	1%		1%				63%
Approximate Operating Expense	2,400	(49)			(28)	(175)		2,150
Approximate Tax Expense (Benefit)	(30)						147	117
Net Income (Loss)	69	85	15	75	28	175	(147)	300
Earnings (Loss) Per Share	\$ 0.21							\$ 0.90
Diluted shares (Basic for Loss)	334							334